



Can an exhibition be a place
to play and collaborate?

Can playing help you to
discover new ways of making
and encountering art?

Types of Play

Messing about

Freedom, fun,
negotiation

Cooperation &
playing your part

Imaginative
pretence

Games

Light-hearted

Mischievous

Being active
(at play)

light and constantly
changing movement



'Our capacity to generate excitement is
deeply affected by our interest in one
another, in hearing one another's voices,
in recognising one another's presence.'

bell hooks

Work together, side by side,
in relation or collaboration,
contradict, correspond,
share, prompt and imitate.

Both encountering and making art can be a collective process. One that connects us with others. Gives us a shared language of experience.

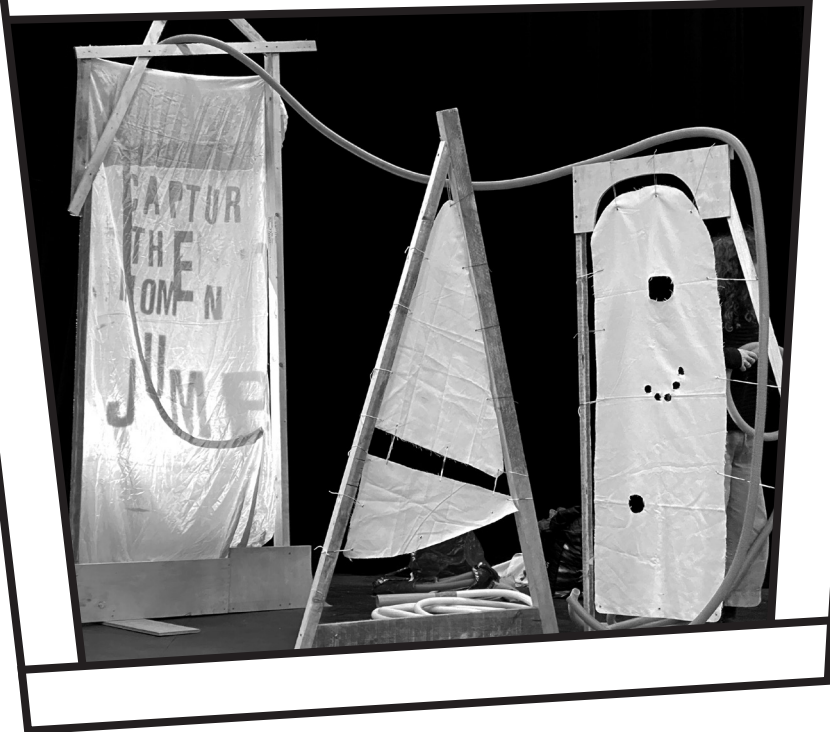
If you can, work with or alongside other people. Let their responses and ways of being affect your own. Let their presence change the way you move, look and interact with the space. If you find yourself alone, can you feel the presence of the people who have been here before or imagine them as they arrive after you have left? Does this change the space?

Say hello. Chat while you work. Make something together without working it out beforehand. Discover what it is you are doing together through the process of making. Laugh together or take things very seriously. There's no correct way of using this space.

What do you find useful, or interesting, fun or pointless? What do you enjoy and what do you value?



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